Motion Graphics Mastery – 3-Month Course Outline

Month 1: Fundamentals of Motion Graphics

Week 1: Introduction to Motion Graphics & After Effects

- Understanding motion graphics & its applications
- Navigating the After Effects interface
- Keyframes, timeline, and basic animation principles

Week 2: Working with Shapes & Text Animation

- Creating and animating vector shapes
- Motion paths, easing, and smooth animations
- Kinetic typography and dynamic text animations

Week 3: Layering & Masking Techniques

- Using masks for creative transitions
- Track mattes and blending modes
- Creating cutout-style animations

Week 4: Motion Tracking & Basic Effects

- Tracking objects in videos
- Applying effects and filters for motion graphics
- Animating with motion blur and speed control

Month 2: Advanced Motion Graphics & Visual Effects

Week 5: Logo Animation & Branding Elements

- Animating logos and brand assets
- Creating smooth reveal animations
- Using expressions for automated effects

Week 6: 3D Motion & Camera Movements

- Introduction to 3D layers and cameras
- Creating parallax effects for depth
- Working with lights and shadows

Week 7: Transitions & Effects for Motion Graphics

- Creating seamless transitions and morph effects
- Glitch effects, liquid motion, and distortion effects
- Using particles for creative motion design

Week 8: Lower Thirds, Infographics & UI Animations

- Designing and animating lower thirds
- Creating engaging infographic animations
- Animating UI/UX elements for apps & websites

Month 3: Project Work & Portfolio Development

Week 9: Advanced Expressions & Automation

- Using expressions to automate animations
- Creating looping animations
- Time remapping for creative effects

Week 10: Preparing Motion Graphics for Clients & Social Media

- Exporting animations with the right settings
- Optimizing motion graphics for different platforms
- Creating motion graphics for Instagram, YouTube, and ads

Week 11: Final Project – Full Animation Sequence

- Developing a professional motion graphics project
- Applying all learned techniques
- Refining and perfecting animations

Week 12: Portfolio Building & Career Guidance

- Creating a demo reel and showcasing work
- Freelancing & job opportunities in motion graphics
- Best practices for working with clients

By the end of this **3-month course**, you'll have **professional motion graphics skills** and a **portfolio** to start freelancing or working in the industry.